

The Hallowheart Reckoning



A 2-day Warhammer Age of Sigmar tournament

Hosted by Trelawney's Army Gaming club (TAGS) at Happy Piranha, Truro, Cornwall

Saturday the 9th and Sunday the 10th of January 2027

1. Event overview

Following on from the success of our series of 1-day tournaments, we are proud to present the first Cornish 2-day Age of Sigmar tournament. Dust off those January blues and test out your new models with a 5 round tournament of AoS

This will be a 2000pt 5-round tournament over 2-days, using missions from the 2026-2027 General's Handbook.

The event will be held at Happy Piranha cafe in Truro. Drinks and food are available at the venue all day and at very reasonable prices (including Rattler, as befits the Cornish setting!).

The facebook event for this can be found here: <https://fb.me/e/66wgTn24l>

2. Dates and costs

The tournament will take place on the weekend of the 9th of January 2027. It will be a 2-day event, running from 9am to 7:30pm on the Saturday and 9am to 5pm on the Sunday.

Entry is £45 per player, payable via PayPal (Friends and Family) to tomtubridy@googlemail.com Please be sure to include your name in the payment reference.

Tickets will be initially capped at 20; if there is sufficient demand, this can be expanded further.

3. Venue

The event will be held at Happy Piranha Café, 18 Pydar Street, Truro, TR1 2AY

Please enter the venue via the door on the right, signposted as Piranha Café.

https://www.google.com/maps/place/Happy+Piranha/@50.2647938,-5.0565618,969m/data=!3m2!1e3!4b1!4m6!3m5!1s0x486b1f62b4b957b3:0xe3d6c050fed2998a!8m2!3d50.2647904!4d-5.0539869!16s%2Fq%2F11dd_pflmr?entry=ttu&q_ep=EgoyMDI2MDMwMS4xIKXMDSoASAFQAw%3D%3D

4. Parking

There is plenty of parking within a short walk of Happy Piranha. On Sundays, there is free road parking available (albeit limited) on Edward Street and Castle Street. There is also plenty of parking available in Edward St. car park and in NCP Highcross.



5. Schedule

The event will run across two days with 5 rounds played by each player. Saturday will run from 9am to 7:30pm, whilst Sunday will run from 9am to ~5pm. This will allow plenty of time for each round and a decent break for lunch. Please allow ample time to park and arrive at the venue no later than 9:15am to ensure the tournament gets under way on time.

Each round will last for 2hrs30mins. In addition to this we will also allow 30mins for table setup and list explanation.

The TO will provide regular updates on timings.

Saturday the 9th of January:

0800 TO arrives for initial setup

0900 Venue opens

0915 Player briefing

0930 to 1230 Game 1

1230 to 1300 Lunch break

1300 to 1600 Game 2

1600 to 1615 Break

1615 to 1915 Game 3

1915 to 1930 Packdown day 1

1930 onwards Evening social, venue TBC

Sunday the 10th of January:

0900 Venue opens

0915 Player brief

0930 to 1230 Game 4

1230 to 1300 Lunch break

1300 to 1600 Game 5

1600 to 1700 Tea and medals

6. Round time limits

Time limits for games will be strictly enforced to ensure a smooth day. The TO will regularly inform players on how much time remains in each game.

Do not commence a round unless both players can complete the full round. **No points will be scored for incomplete rounds.**

To be fair to all participants, remaining turns should not be “talked out”. Scoring is only accepted for completed rounds.

7. Army composition

Lists should be constructed in accordance with the current GHB and using all rules and points updates as of the date of submission (see 9).

This is a 2000-point limit tournament.

No legends units are permitted.

8. Modelling requirements

All models should be easily identifiable and WYSIWYG. 3rd part and 3d printed models are allowed, as long as they are easily identifiable and appropriately equipped.

As this is a 2-day event, our requirements are for all models to be fully painted and based to a battle ready standard. For any guidance or assistance on this, contact the TO as soon as possible.

9. BCP and list submission

Please register for the event on Best Coast Pairings (BCP) using this link:

<https://www.bestcoastpairings.com/event/6UU45ehIIEdU>

Lists should be submitted no later than 2359 on the 7th of January 2027.

All lists will be hidden from view until the list submission deadline has passed. On Friday the 8th of January, lists will become visible to all players.

10. Battleplans

This tournament will use missions from the 2026/2027 Generals Handbook.

Battleplans will be announced at least two weeks prior to the event.

Battleplan 1: TBC

Battleplan 2: TBC

Battleplan 3: TBC

Battleplan 4: TBC

Battleplan 5: TBC

11. Sportsmanship

Players should treat each other, our team and the Piranha Café staff with respect. Players should ensure they have the rules for their army available to show their opponent if required as well as dice, tape measure and any other accessories required to play the game.

We understand the game can be complex so in the event of players disagreeing on a rule, please make yourselves known to one of our team who will assist with the organiser's decision being final.

We play these games to have fun and escape from all the stresses of the real world, so the most important rule is **“don't be a dick!”**

12. Prizes

We will have prizes for:

- The Kernow King (1st place)
- The Duke of Decent effort (2nd place)
- The Knight of the Bronze Buckler (3rd place)
- Distinguished Artisan (best painted, voted by the players)
- Celebrated Competitor (most sporting competitor, voted by the players)
- The greatest prize of all, the Wooden Spoon

There will be several freebies waiting for you on arrival

Depending on sign-ups, there may be additional prizes added to the pool

13. Food and drink

Food and drink are not included in the ticket price for this event

Piranha café serves a range of hot and cold food and drinks, all delivered to your table as you play. During the morning, pre-orders will go in for lunch which allows all food to be available during the lunch break.

The café will provide a breakfast option of a sarnie with Sausage, Egg, Bacon or a combo for £5.95.

Please do not bring food purchased elsewhere into the venue.

14. Logistics

Transportation:

There is plenty of parking nearby at Edward Street car park and NCP Highcross, and some free road parking on Sundays (Edward Street and Castle Street nearby). There are good railway links to Truro from across the country, with the train station being a short walk from the venue.

There is also Newquay Airport to the north with frequent flights to and from Manchester

Hotels:

There are plenty of local hotels in Truro within walking distance or a short drive of the venue. For central Truro, we would recommend Hotel Vara, the County Arms, Mannings and the Alverton (the latter being a bit spenny but very nice). There are also plenty of B&Bs in the city.

Nearby Falmouth offers a greater range of hotels and restaurants, being a university town. It is a ~30 minute drive from Truro.

Food and drink:

We will be organising a dinner and drinks social for all to attend on the Saturday night in Truro, location TBC.

Alternatively, there are plenty of good options for food and drink in the city. Some places we would recommend include:

- Hubbox or Herd for burgers and shakes
- Basso's pizza parlour for pizza by the slice
- Piero's Pizzeria for Italian
- Yue for Chinese and Japanese (best in town)
- The Wig and Pen, County Arms, Thomas Daniel, Rising Sun for good pub grub of varying budgets
- Bodega-18 for tapas
- Hooked! for seafood
- Truro Tandori for Indian/Bangladeshi
- Lilys for Thai
- Try Dowl for a fight (Wetherspoons)